**PLANNING DOC**

Hand-Drawn Digital Animation / 40%

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| ***Issue Date:*** |
| Monday 20th February 2023 |

*Allow for finishing before allotted time, work on next slot*

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| 20 Feb |  |
| 27 Feb | Turnaround for Big Guy, Start Turnaround for Dagger Guy |
| 6 Mar | Finish Turnaround for Dagger, Start storyboard, more detailed than the stop motion one |
|  | Before 13th have Storyboard and/or turn around finished |
| 13 Mar | Continue/ Present Storyboard. Start Drawing |
| 20 Mar | Draw |
| 27 Mar | Draw |
| 3 Apr **E** | Drawing (Make sure to work over easter |
| 10 Apr **E** | Continue Drawing |
| 17 Apr | Should be nearly finished now |
| 21 Apr | Writeup, Submit before 22nd |
| 24 Apr | Deadline!!! |

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| ***Submission Date & Time:*** |
| Wednesday 26th April 2023 – 5pm |

To do list:

Produce:

1. Investigative sketches - showing development of a character and Turnaround Drawing
2. Storyboard detailing:
3. *6 seconds of animation*
4. *Notes on action not seen*
5. *Point out where 3 Principles of animation are evident*
6. *Multiple compositions/camera angles (framing/angles/sizes)*
7. *Notes on timing (also frame count)*
8. *Aesthetic awareness*
9. Present and discuss Story Boards and Project Plan in class Monday March 13th (if you cannot present on this date, you are responsible to make alternative arrangements with your teacher)
10. Use appropriate software to digitally hand-draw 6 seconds of animation based on your Story Board
11. Drawing in 1s at 12fps
12. When complete export as HD .MP4 video
13. A written report outlining 3 Principles of Animation evident in the Animation (no more than 500 words).